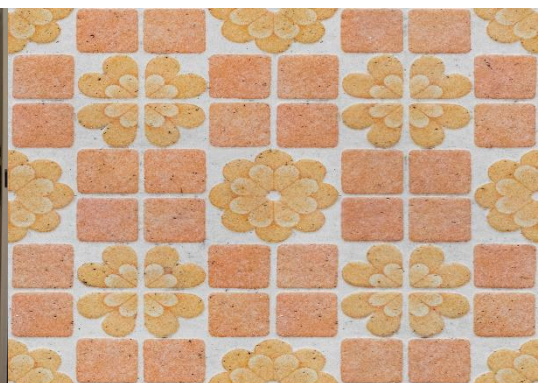
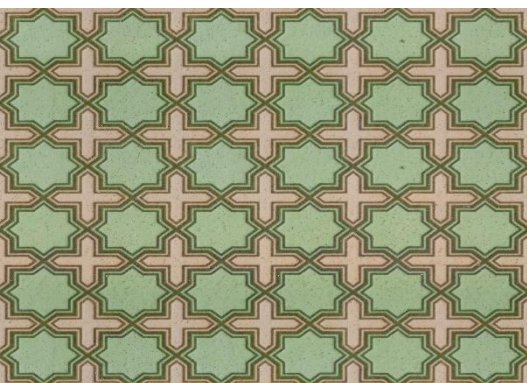




FUKUSHIMA GAME JAM



start 8th March 6pm
end 10th March 6pm
Room: INB1102

We invite students, artists, designers, *stalkers*
to a 48-hour game making challenge
Drawing on textures collected by
New York-based artists Eva and Franco Mattes
In the radioactive Fukushima Exclusion Zone - Japan
in the years following the nuclear accident
NO GAME DESIGN / PROGRAMMING SKILLS REQUIRED!
info: pruffino@lincoln.ac.uk

