

Media & Communication Special Issue call for papers: Game Studies

We welcome submissions on:

- Social and psychological uses & effects of games
- Cultural affordances, uses, and meanings of games
- Serious games
- Perceptions of games
- Design research in context of games
- Users' motivations and experiences in games
(And other topics!)

Dates:

- Abstracts by July 15th, 2017
- Full submissions by Dec. 31st, 2017

Guest Eds.:
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Submission types:

- Theoretical and empirical overviews (6,000 words)
- Methodological ideas (2,000 words)

More information and full Cfp:
<http://bit.do/mcgamestudies>